



Lorescape

**Modular Hex Terrain System
for RPGs, Mech Battles, Board Games & Wargames**



**Over 500 000 €
Raised on Kickstarter**

RETAIL CATALOG 2026

Game-Changing Terrain System



INTRODUCTION

Lorescape is a revolutionary modular terrain system that takes gameplay customisation and immersion to a whole new level. Designed with a passion for gaming and attention to detail, it's the answer to the needs of the most demanding players.

What Lorescape is

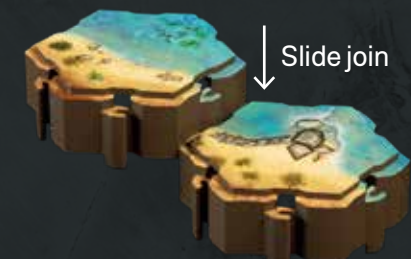
a premium, modular system of durable ABS plastic hex tiles that empowers gamers to build any environment imaginable

What it is for

the ultimate terrain solution for the world's most popular RPGs, wargames, mech warfare, and board games

What makes it unique

our unique, secure stacking system allows for true multi-level, 3D gameplay that enhances any session. Universal scale and design ensure compatibility with countless game systems.



WHAT'S IN THE PACKAGE

Everything you need to build fast, play hard, and keep pieces pristine - right out of the box.

🌿 Tiles (hexagonal ABS)

- **Built to last:** injection-moulded ABS for rigid, scuff-resistant play.
- **Stack & lock:** precision edges for stable vertical builds; universal fit across all Lorescape sets.
- **Ready for the table:** UV-printed textures, no additional painting required; beautiful biome sets
- **Counts:** 150/300 tiles varies by set



🌿 Pickaxes (Tile tool)

- **Purpose-built tool** to safely lift tiles from the centre of a map without disturbing the layout.
- **Stainless steel** with a low-profile tip to slide between stacked tiles.
- **Saves time** during scenario resets and quick terrain swaps.



🌿 Hex-clips (top-mount clips)

- **Attach to the top of the tile** using our unique hex interface
- **Hold minis or terrain bits** securely; **option to add magnets** for swappable accessories.
- Ideal for **flags, scatter terrain, LOS markers, bridges** and more.



Premium retail box (compact drawer)

Shelf-efficient footprint with a slide-out drawer for easy store demos. Window cut-out lets customers touch the tile surface-showcasing material quality. Easy to stack and store at stores and home



KICKSTARTER A PROVEN HIT

Kickstarter success:

Over €500,000 raised from thousands of passionate backers worldwide proves the immense pre-existing demand.



Trusted by Backers

Over 2000 Backers have placed their trust in us, and the average pledge value was €240.

What Our Backers Say

"This is hexactly the kind of modular terrain I've been looking for for my RPG games."

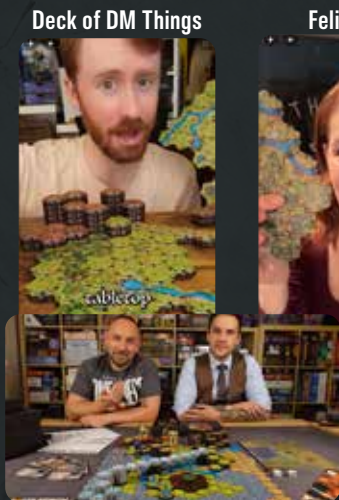
"The stacking ability is a game changer for tactical games like Battletech. True 3D gameplay is here!"

Trusted by Creators

Ongoing partnerships with major RPG and wargaming influencers mean continuous, authentic promotion for your customers.



Rzut Obronnny



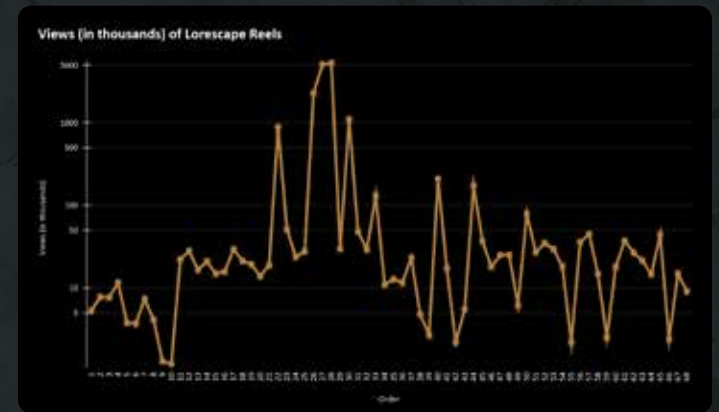
Play After 40



BoardGame Co

SOCIAL PROOF (MARKETING)

Our viral marketing engine is a proven sales driver. With multiple videos hitting over 1 million views each, our content has organically reached a massive global audience on TikTok and Instagram. This reach is backed by a deeply engaged and rapidly growing fanbase, including a large, active Discord community and thousands of followers across all major social media platforms.



This powerful online presence translates directly into retail demand, driving customers to look for Lorescape on store shelves. We are committed to fueling this momentum

and will provide our partners with continuous advertising support and a full suite of professional marketing materials to ensure Lorescape is a top performer in your stores.



PRODUCT RANGE

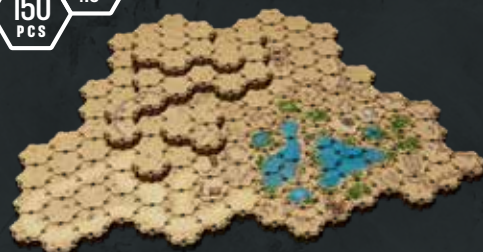
Scalable by Design. Profitable by Nature.
Our product tiers are designed to provide an easy entry point for new users and deep value for dedicated hobbyists, encouraging repeat purchases.

BIOME PACK (150)

The perfect entry point. Each pack contains one unique biome theme (e.g., Grassland, Arctic, Mountains) for building single maps, or mixing with other biomes for wider landscapes.

These packs have Tactical scale (15 ft per tile) graphics optimised for open world adventure, combat and exploration.

150 PCS
15 FT
4.5 M

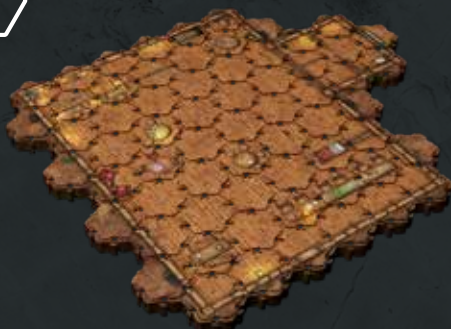


INTERIOR PACK (150)

Bring the adventure indoors. Specialized tiles for building dungeons, taverns, castles and more. These packs are designed specifically for TTRPG scenarios.

These packs have Combat scale (5 ft per tile) graphics, optimised for RPG combat encounters.

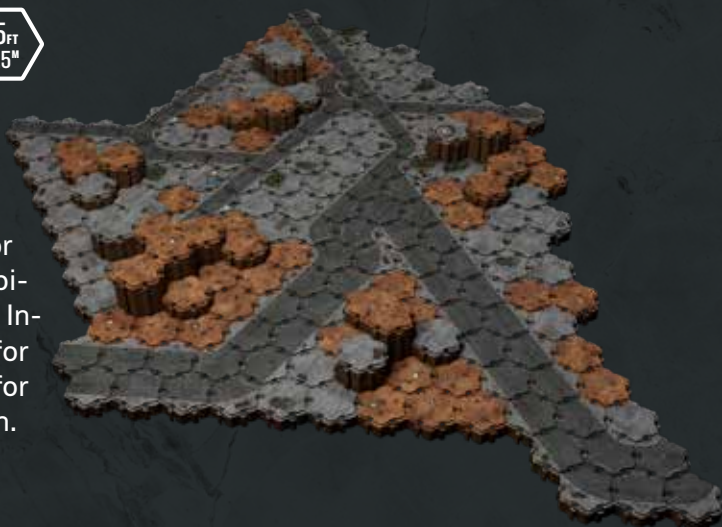
150 PCS
5 FT
1.5 M



MEGA PACK (300)

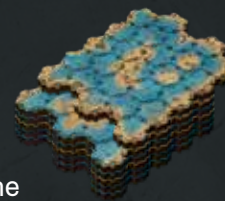
Mega packs include mixed landscape packs with elements of multiple biomes to create specific landscapes such as Alpine Valleys, Coastlines, or Arctic mountains, allowing mixed biome maps in a single package. Also Includes Battlefield packs, designed for simpler, open terrain maps perfect for Mech-warfare and wargaming terrain. Tactical scale (15 ft per tile).

300 PCS
15 FT
4.5 M



BIOMES (150)

Our exterior biome sets (150 tiles) (in a tactical scale - 15ft per tile) are the perfect start for building epic landscapes. Each set contains a variety of terrain features for ultimate map customization.



150 PCS
15 FT
4.5 M

ARCTIC

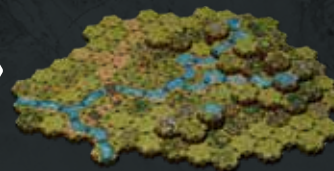
A frozen landscape of ice, thick snow and trees.



150 PCS
15 FT
4.5 M

GRASSLAND

A grassland scene with grass, streams, forests and other features.



150 PCS
15 FT
4.5 M

MARSHLAND

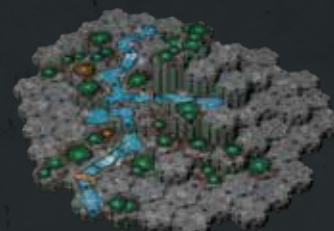
A wet marshland with pools of mire and stagnant pools.



150 PCS
15 FT
4.5 M

MOUNTAINS

A rugged mountain map with streams and forest.



150 PCS
15 FT
4.5 M

DESERT

A desert expanse promising adventure or hiding sheltered oases.



150 PCS
15 FT
4.5 M

OCEANIC

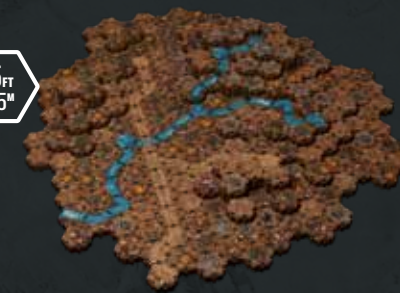
A coastline or a series of small islands with grass, forest and rocks.



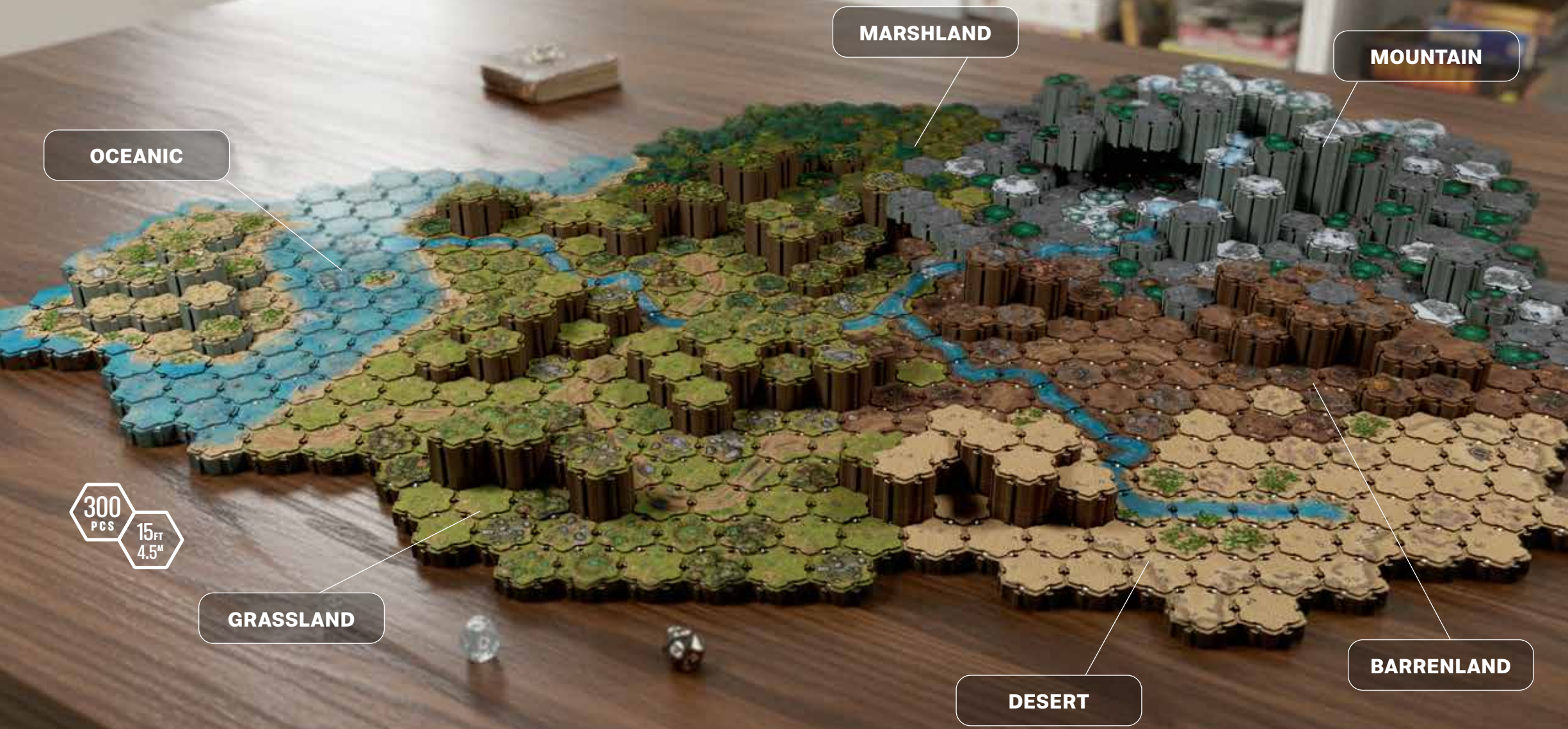
150 PCS
15 FT
4.5 M

BARRENLAND

A dry landscape with barren earth, paths, and dead forest.



RPG Themed Map



OCEANIC

MARSHLAND

MOUNTAIN

300
PCS 15 FT
4.5 M

GRASSLAND

DESERT

BARRENLAND

This map was made with sets:
Grassland, Marshland, Desert, Barrenland, Mountain, Oceanic

INTERIORS (150)

Bring the adventure indoors with specialized sets (150 tiles) for building dungeons, taverns, castles, and caves. Combat scale - 5ft per tile.

TAVERNS

A cozy tavern scene for encounters or as a place to call home.

"Set the scene with bustling taverns."



150
PCS 5 FT
1.5M

"Design intricate dungeons."

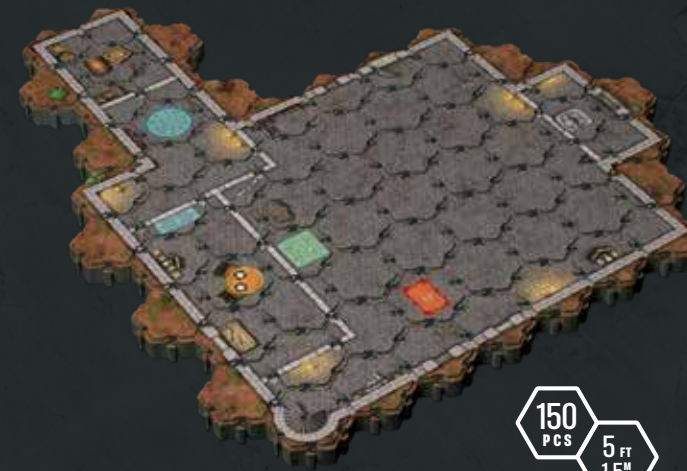


150
PCS 5 FT
1.5M

DUNGEONS

The classic RPG combat map setting. Dark, dangerous, and full of loot and adventure.

"Build sprawling castles."



150
PCS 5 FT
1.5M

CASTLES

Castle style buildings with stone walls and floors. This can be a king's keep, or a humble storehouse, for a party to explore.

CAVERNS

A dark, foreboding set of passages and caves, full of traps, lootables, and untold enemies.

150
PCS 5 FT
1.5M

From the smallest dungeon room to the largest battlefield, Lorescape is the only system you'll ever need.

Battlefield Pack (300)

300
PCS

15FT
4.5M

Own the Battlefield: The Ultimate Terrain for Mech Combat.

"Durable enough for the heaviest mechs."

"Tactical elevation changes the game."

URBAN BATTLEFIELD

"Create dense urban environments."

GRASSLAND BATTLEFIELD

Dominate the Battlefield

Perfectly sized and endlessly customizable for modern mech games like BATTLETECH and LANCER.

BUSINESS INFO

A Partnership That Pays Off

Our wholesale offer is designed to maximize your return on investment and ensure smooth cooperation.

- Pricing & Profitability
- We provide comprehensive support at every stage of our partnership
- We offer an attractive wholesale structure with competitive margins designed to maximize your ROI
- Packaging formats (compact, visually appealing boxes)
- Demo kits available for retailers
- EAN codes provided for every SKU
- After-sales support & restocking

High-Impact Product, Easy to Sell

Lorescape was born from a passion for immersive storytelling and the frustration of flat maps. Our founders and team of gamers and designers created a modular terrain system that makes building exciting worlds fast and satisfying.

- ✓ **Proven Demand:** Backed by a successful Kickstarter and a growing community worldwide.
- ✓ **Cross-Market Fit:** Loved by RPG groups, wargamers, mech pilots, and board-game enthusiasts.
- ✓ **Scalable Line-up:** From entry packs to large bundles, there's a Lorescape set for every retailer.
- ✓ **Attractive Margins:** Optimized packaging and pricing for distributor profitability.

Company info:

Lorefoundry Sp. z o. o.
ul. P.O.W. 25/C12, 90-248 Lodz, Poland
EU VAT: PL725 234 20 86
contact@lorescape.gg



PRICE LIST

Designed for Profit

Simply put, our attractive margins and high consumer demand make Lorescape a premier product for your catalog.

	Product	Pieces/Pack	Wholesale Price	MSRP
	GRASSLAND	150	CONTACT US FOR LATEST PRICES	€59
	ARCTIC	150		€59
	MOUNTAINS	150		€59
	MARSHLAND	150		€59
	OCEANIC	150		€59
	DESERT	150		€59
	BARRENLAND	150		€59
	TAVERNS	150	CONTACT US FOR LATEST PRICES	€59
	CAVERNS	150		€59
	DUNGEONS	150		€59
	CASTLES	150		€59
	RPG STARTER PACK	300	CONTACT US FOR LATEST PRICES	€99
	GRASSLAND BATTLEFIELD	300		€99
	URBAN BATTLEFIELD	300		€99

Terms

Minimum order value: €2000

Discounts: 500 units - 7%, 1000 units - 10%

Lead time: depending on an order size and region, EXW 4-6 weeks

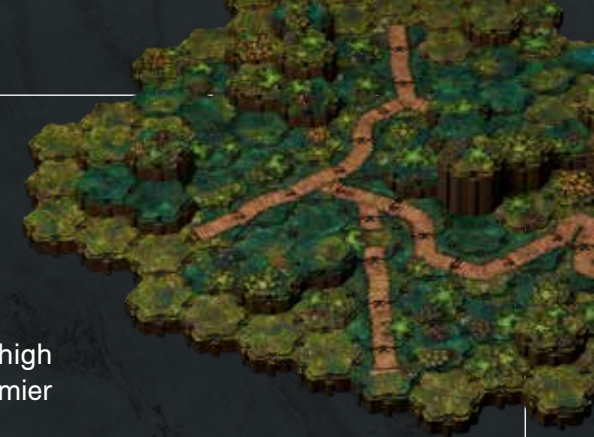
Logistics center: sea freight from Gdynia, Poland or Hamburg, Germany (EU Hubs)

Lead time: Average 4-6 weeks from order.

Incoterms: DDP, FOB, export to Europe, North America, Australia and New Zealand

Restock/Exclusivity: up to discussion

Payment terms: Net 30



BUT WAIT... THERE IS MORE

To ensure long-term customer investment, we actively cultivate the Lorescape community by providing an expanding library of free, 3D-printable accessories. This powerful marketing tool keeps players deeply

engaged with the system, ensuring our core physical products remain the centerpiece of their collection and driving continuous, sustained demand back to your stores for new Environment Packs.



PLATFORMS

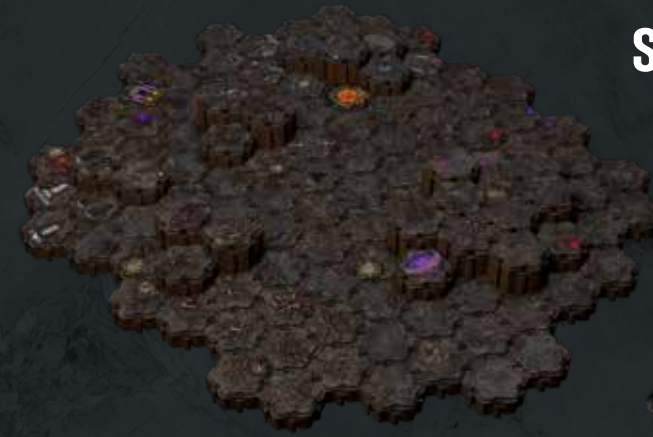


TREES



ROCKS AND WALLS

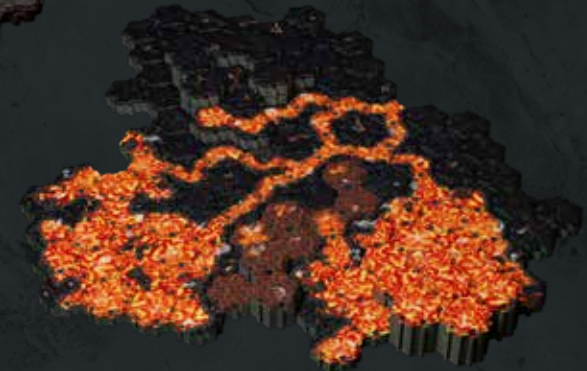
SPECIAL EDITION SETS



SHADOW LANDS



STREETS



VOLCANO



Core Team

Lorescape is the debut product of Lorefoundry, a small indie game and accessories developer with big plans and ambitions. We are gamers making products for gamers. We want to provide a generic, widely applicable modular terrain system that gamers can use for many of their games, not just one, something lacking in the market.

We are bringing a combined 25 years of experience to this project with all our passion and knowledge, to bring the gaming market a terrain system that will change the way table-top maps are made.



James
CEO and designer

James is an engineer, bladesmith and fantasy author with a mild Warhammer and strategy game obsession. He does the graphics and tile design, and is most often spotted making Lorescape maps at conventions.



Rafał
Marketing and media

Rafał is a marketing and content machine who loves board games and minis. Rafał comes up with a lot of our creative stuff and game ideas, and can turn literally anything into content.



Mateusz
Prototyping and artwork

Mateusz is a bearded dwarven game-smith who can make almost anything in his workshop full of laser-cutters, 3D printers and UV machines. In his free time he does photography, flies drones, and dreams up more ways of making Lorescape accessories.

Contact

Contact us to learn more about partnership opportunities and join the global network of Lorescape distributors.

Lorefoundry Sp. z o.o.
ul. POW 25/C12, 90-248 Lodz, Poland
contact@lorescape.gg

full range
catalog



www.lorescape.gg

